

# Honesty Bingo

Honesty



Courage

Humour



"Honesty is more than not lying. It is truth telling, truth speaking, truth living, and truth loving."

James E. Faust

## Activity 1

### Aim(s)

- To get to know one another a bit more.
- To practice honesty.

### Resources

- *Honesty Bingo* Card for each person.
- A pen each.

## Delivery Guide



Facilitators can join in, completing a bingo card along with the young people.



This needs to be delivered with a group. If you are working 1-2-1, you may be able to find other staff in the organisation who might fulfil one of the descriptions, or search to see if you can find celebrities.

Give each young person a 'bingo card' and ensure they have a pen. Give them a time limit (3 minutes, 5 minutes ... whatever works for you) and tell them they have to go around the room and find someone who fits the description in each of the squares.

## This is the Bingo Sheet:

Find someone who...

<b>Didn't eat breakfast today</b>	<b>Is a vegan/vegetarian</b>	<b>Has been to London</b>
<b>Can't swim</b>	<b>Likes Justin Bieber</b>	<b>Likes to eat Marmite</b>
<b>Can't ride a bike</b>	<b>Is wearing black socks</b>	<b>Is afraid of heights</b>
<b>Has more than one sibling</b>	<b>Hates speaking in public</b>	<b>Has never seen a Star Wars film</b>
<b>Isn't afraid of spiders</b>	<b>Has been on a boat</b>	<b>Gets carsick</b>
<b>Has ridden a motorcycle</b>	<b>Likes watching films</b>	

There are a few blank squares so you can choose to add ones in that are relevant to the young people you're working with. These could be designed to

- highlight positive characteristics of the young people: for instance, 'find someone who hasn't been late this week' or 'find someone who has given up smoking' or 'find someone who has told the truth in a difficult situation'.
- draw out more personal and honest answers: for instance, 'find someone who has been in trouble with the police' or 'find someone who has taken drugs'. (Consider what is appropriate for the young people you are working with).

The aim of the game is to go around the whole group you are working with, find someone who matches one of the descriptions on the card and cross out that square. The winner is the one who crosses out the most squares by the end of the time limit, or the one who crosses out all of the squares first.

Once the game has finished, ask the young people if they've learnt anything about the other people that they didn't already know (hopefully they have!) and whether they were truthful when answering. If they weren't truthful - why not?

## Points to highlight

- They've all been using the virtue of honesty by answering questions and telling people things about themselves.
- They could have lied and said no to everything, giving themselves more time and sabotaging other people's chances to win. Why didn't they? (They may say it 'wasn't worth it' or they 'didn't think of it' rather than anything to do with choosing to be honest!).