# **NEVER GIVE UP!**



## **Determination is:**

- \* Simply not giving up.
- \* The will to keep on going.
- \* Trying to do something even when you find it difficult.
- \* Having willpower.
- 'Stickability'.
- \* Making your dreams come true.

### Without determination:

- \* People would give up as soon as they find something too challenging.
- \* We would not reach our full potential.
- \* Learning would have its limits.

### LEARNING OBJECTIVES:

### To be able to demonstrate the will to succeed.

# Script:

"Today we are going to use the skills of determination and perseverance to tackle a range of physical challenges. You will need to think about your role as part of a team. How can you help? What skills do you possess that can support the team to complete the challenges and to do so in the fastest time?"

# **Suggested Resources:**

#### Task cards as follows:

1. Gutter Ball - bucket, tennis ball and lengths of plastic guttering. The aim of the game is to move the ball from the start point to the bucket 10/20 metres away. The children must hold the piece of plastic guttering and tilt the guttering to pass the ball in a chain to get it into the bucket at the other end. Remind the children not to run while carrying the piece of guttering and to ensure that it is not lifted above shoulder height.

- 2. Cross the Swamp 2 planks of wood, 2 crates. Set a start and end point (10m). The aim of the game is to move the team and the equipment from one side of the river to the other. If a child touches the ground they have to start again.
- 3. Minefield carpet squares. Set out a grid using the carpet squares. Create a route plan that the team has to follow to get from one side of the minefield to the other. The children take it in turns to try and follow the set route through the minefield. If the teacher shouts 'bang' then they have to start from the beginning again.

# **Suggested Activities:**

See Task Cards (as above)

# **Plenary:**

Ask the children to sit with a partner that they have not worked with before during the lesson and to evaluate their learning with regard to what they did well and what they can improve upon.





# **Character Coaching**

### Guidance:

Please try to encourage others to keep going if they are finding it difficult.

# Meaningful Praise:

Thank you for your contribution to your team. One reason the team succeeded was because you...

### Correction:

It was a shame your team didn't succeed at the challenge. If you think back over it, what could you personally have done differently to make it more likely for you to succeed?

